

Musical Tone Library for 8051

ajay_bhargav, Fri Nov 05 2010, 12:45 am

[Musical Tone Library for 8051 Microcontroller](#)

On the occasion of Indian festival Diwali, here is another plug and play library for musical tone generation using your 8051 microcontroller. The basic idea behind melody is to produce the correct musical note note.

Theory:

There are seven pitch classes which are represented by first seven letters of Latin alphabets (A, B, C, D, E, F and G). A musical note is represented by Pitch class and octave level, So according to pitch classes there are basic 7 notes and 8th note is represented with as same pitch class as first but double the frequency. The octave is used to differentiate between two notes and is a representation of frequency ratio of two.

Musical notes start from C0, c0#, D0, D0#,... the lowest note frequency i.e. for C0 is 16.35Hz (based on center frequency A4, 440Hz). Another major component of musical note is duration. There are total 10 durations which are Quarter, Whole, Half, Eighth, Sixteenth, Thirty Two, Sixtyfour, six, twelve and twenty four. These durations vary depending on tempo (beats per minute) of the music/tone.

In music library we focused on notes from C5 to B6 as they covers almost all variations for simple tone generation and octave level is produce good sound level on hardware (lower frequency means lower sound, higher the frequency higher the sound).

Implementation:

Generating a particular frequency is nothing but a square wave with desired time period. We can use one of the 8051's timer to generate a particular frequency. Lets say if you want to generate C5 note which has a frequency of 523.25Hz, the time period for C5 will be $1911.132 \text{ } \mu\text{S}$. The output square wave with 50% duty cycle will have high and low time of $955.566 \text{ } \mu\text{S}$ ($= 1911.132/2$).

Lets say your controller running at 12Mhz oscillator will have one Machine cycle of $1 \text{ } \mu\text{s}$. To generate $955.566 \text{ } \mu\text{s}$ we need 956 ($\sim 955.566/1$) machine cycles. We can load timer with a value of 64580 (65536-956) and toggle any I/O pin at that interval will give us the reqired frequency. Now this I/o pin can be connected to a speaker to produce sound for that note.

In the library provided we are using Timer2 in auto reload mode for square wave generation. You can use any timer i.e. timer0 or timer1 in 16bit mode for frequency generation. For your convenience I have provided an excel sheet that will generate timer values for a given crystal oscillator frequency.

You can also download the sample tone recorded and tested using this library:

Melody.rar

Attachment

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The sample program and hex file produces following tones:

1. Adam's Family
2. Looney Toons
3. Flintstones
4. Pink Panther
5. Beethoven Play
6. SaReGaMa (Basic Indian sound 7 tones in forward and reverse order).

Download: [Musical Tone Library for 8051 Microcontroller](#)

If you have any doubt regarding this library please make use of **forum**

Have a musical diwali